



## Attachment 04

### **Modified Laws of the Game St. Mary's Soccer U06, U07 & U8 Playing Recommendations for 4v4**

#### **Law 1 – The Field of Play**

Dimensions: The field of play must be rectangular. The length of the touchline must be greater than the length of the goal line.

Length: minimum 25 yards (75 ft) maximum 35 yards (105 ft)

Width: minimum 15 yards (45 ft) maximum 25 yards (75 ft)

Field Markings: Distinctive lines not more than (5) inches wide. The field of play is divided into two halves by a halfway line. The center mark is indicated at the midpoint of the halfway line. A circle with a radius of 10 feet is marked around it.

The Goal Area: None required, but if desired, a goal area is defined at each end of the field as follows: Two lines are drawn at right angles to the goal line one (1) yard (3 ft) from the inside each goalpost. These lines extend into the field of play for a distance of one (1) yard (3 ft) and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the goal area and is 3 yards by 12 yards total.

The Penalty Area: None.

Flag posts: None.

The Corner Arc: None.

Goals: Goals must be placed on the center of each goal line. They consist of two upright posts equidistant from the corner flag posts and joined at the top by a horizontal crossbar. Goals for U6 shall be 6' wide x 4' high x 3' deep.

**Law 2 – The Ball:** Size three (3).

**Law 3 – The Number of Players:** Each match is played by two teams, each consisting of not more than four players. There are NO goalkeepers.

Substitutions: At any stoppage of play and unlimited.

Playing time: Each player should play a minimum of 50% of the total playing time.

**Law 4 – The Players' Equipment:** Conform to FIFA. Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams.

**Law 5 – The Referee:** None. Coaches and assistant coaches will manage the game environment either on the field or from the touchline using these standards of play and their best judgment. All infringements shall be briefly explained to the offending player.

**Law 6 – The Assistant Referees:** None.

**Law 7 – The Duration of the Match:** The match shall be divided into four (4) equal, ten (10) minute quarters. There shall be a five (5) minute break between quarters.



**Law 8 – The Start and Restart of Play:** Conform to FIFA, with the exception of the opponents of the team taking the kick-off are at least 10 feet from the ball until it is in play.

**Law 9 – The Ball In and Out of Play:** Conform to FIFA.

**Law 10 – The Method of Scoring:** Conform to FIFA.

**Law 11 – Offside:** None.

**Law 12 – Fouls and Misconduct:** Conform to FIFA with the exception that all fouls shall result in an indirect free kick. The coach must explain ALL infringements to the offending player. No cards will be shown for misconduct.

Slide Tackling: No slide-tackling is allowed. If a player slide tackles, an indirect free kick is awarded to the opposing team at the spot of the offense.

Heading: No heading is allowed. If the ball hits a player's head, play is stopped so that the player can be checked. An indirect free kick is awarded to the opposing team from the spot of the offense.

**Law 13 – Free Kicks:** Conform to FIFA with the exceptions that all kicks are indirect and all opponents are at least 10 feet from the ball until it is in play.

**Law 14 – The Penalty Kick:** None.

**Law 15 – The Throw-In:** Conform to FIFA with the exception that an improperly performed throw-in can be retaken once.

**Law 16 – The Goal Kick:** Should be taken in the general vicinity of the respective goal. Opponents must remain at least 10 feet from the ball until it is in play.

**Law 17 – The Corner Kick:** Should be taken in the general vicinity of the respective corner. Opponents must remain at least 10 feet from the ball until it is in play.